Hi Ben,

Sure, go ahead and distribute as you wish.

I will look for the Army source code, and if I cannot find it I will
send the campaign source code for reinforcements and the strategy
algorithm for the "computer" player.

It will be a few days as I am off on a vacation today.

Dwain

I hereby place the graphics and sound for my ARMY game under the
terms of the GNU General Public License version 3. I hereby place the
manual for my ARMY game under the terms of the GNU Free Documentation
License version 1.3.

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